

# STAR TREK ROLEPLAYING GAME

## SPECIES DATABANKS

**SPECIES NAME: SIVAOAN**

### VISUAL REPRESENTATION



### ATTRIBUTES

<b>FITNESS</b>	3(5)
<i>VITALITY</i>	+1
<b>COORDINATION</b>	4(6)
<i>DEXTERITY</i>	+1
<i>REACTION</i>	+2
<b>INTELLECT</b>	3(5)
<i>PERCEPTION</i>	+1
<b>PRESENCE</b>	2(5)
<b>PSI</b>	0(3)
<i>RANGE</i>	-1

### COMMON SKILLS

Planetside Survival (Forest) 0 (2)  
World Knowledge  
Sivao 3  
Acrobatics 2  
Athletics (Climbing, Running) 2 (3, 3)  
History  
Sivao 2  
Knowledge  
Sivao 3  
Language  
Sivaoan 4  
Theology  
Sivaoan Traditions 4

### COMMON TRAITS

#### ADVANTAGES

Double-jointed (+2), Excellent Balance (+1), Excellent Hearing (+2), Excellent Sight (+2), Medical Remedy (Noisy Baby Syndrome)\* (+1), Prehensile Tail\*\* (+3)

#### DISADVANTAGES

Medical Problem (Noisy Baby Syndrome)\* (-2)

\* - If a Sivaoan is afflicted with the Noisy Baby Syndrome (see below) then they must be treated for it. A treatment is usually fairly easy to find in the Federation. Not quite as easy outside the Federation, or outside of Federation influence.

\*\* - Prehensile Tail: A Sivaoan's tail can function almost as another appendage. A Coordination test is required for a Sivaoan to grasp and hold something (the Dexterity edge applies). A Fitness test is required for a Sivaoan to lift any object with their tail (the Strength edge can apply). This also applies to holding their own weight with their tail.

### GENERAL DESCRIPTION

Described by Dr. Leonard H. McCoy, of the USS Enterprise as "overgrown housecats". And that is an excellent summation of the Sivaoans, as well as their cousins, the Eeiauans; both felinoid races from the planet of Sivao.

Sivaoans are tall, slender-built felinoids who bare some resemblance to the Terran "big cats", especially the Tiger, or the Ocelot. They are bipedal, covered in a soft, medium-length fur, and have strong, prehensile tails.

Their eyes are greenish, and their pupils slit-like, in feline fashion.

Sivaoan culture is at once simple, and advanced. While they cling to many of their ancient rituals, they are also aware of technological advancements and adapt to them easily.

They have an equal aptitude for scientific study, and are especially adept at social sciences and the study of other cultures.

Sivaoans are very artistic, and have natural talents as artisans and craftsmen.

In Sivaoan culture great store is put in names. A Sivaoan is considered a child until they have succeeded in the Walk, after which they are recognised as adults and may chose their own names. Their names usually reflect their attitude or physical appearance, such as Brightspot or TooLongTail, but there are exceptions to the rule. Sivaoans end their name with to-, such as to-Ennien, which represents their travelling to a place. The Eeiauans are of-, as after their exile they could no longer travel to a place, but were instead from a place.

The Eeiauon and Sivaoan races both originated on the

planet Sivao, an M-class planet that is feral in nature, covered by forests and full of wildlife both dangerous and docile. While the Eeiauans have long been friends with the Federation, the Sivaoans were only encountered when the USS Enterprise under the command of Captain James T Kirk went in search for the cure of a plague known as 'The Long Death,' a disease fatal to most humanoids and to the Eeiauans themselves.

Over two thousand years ago the two feline races shared their homeworld of Sivao as one race. Although technologically they are almost the same standard as the Federation, the Sivaoans have always followed a nomadic lifestyle, not shunning technology but preferring their old ways of life. However, as technology improved, two distinct factions were formed. The Sivaoans who stuck to the nomadic culture, and the Sivaoans who lived in cities.

Along with the cities came great destruction, and alongside those came the plagues that would kill in great swathes. Finally a decision was reached; to atone for the disruption of their world the city-dwelling Sivaoans had to leave camp, the camp being Sivao itself. And so the outcast Sivaoans left their homeworld, even taking their name from their word for 'outcast;' Eeiauon.

**Noisy-Baby Syndrome:** A degenerative disorder that usually strikes young Sivaoans, although some cases have been reported in adults. The syndrome has similar effects to the ADF Syndrome that threatened to wipe out the Eeiauon civilization, but Noisy-Baby is a milder form of this condition. In severe cases a Sivaoan suffering from Noisy-Baby will experience severe pain. In such cases a sufferer may also lapse into a catatonic state. Noisy-Baby is usually not fatal in Sivaoans and can be cured. But if it is not cured, the Sivaoan will acquire the Chronic Pain disadvantage.