



## IMRAHIL, PRINCE OF DOL AMROTH

BY: GREG DAVIS

*'But beyond, in the great fief of Belfalas, dwelt Prince  
Imrahil, in his castle of Dol Amroth by the sea,  
and he was of high blood...'  
— The Return of the King*

**RACE:** Man (Dúnadan)

**RACIAL ABILITIES:** Adaptable (+2 to Stamina),  
Dominion of Man, Skilled

**ATTRIBUTES:** Bearing 12 (+3)\*, Nimbleness 10  
(+2), Perception 10 (+2), Strength 10 (+2), Vitality  
10 (+2), Wits 12 (+3)\*

**REACTIONS:** Stamina +4, Swiftmess +3, Will-  
power +4, Wisdom +5\*

**ORDERS:** Noble, warrior, knight, captain

**ORDER ABILITIES:** Air of Command, Courtier,  
Deference, Domain (Dol Amroth), Evasion, Fires of  
Devotion, Hero's Strength, Leadership, Mounted  
Combat, Noble Mien, Shield Wall, Swift Strike,  
Tactics, Warrior-born

**ADVANCEMENTS:** 47 (as of *The Return of the  
King*)

**SKILLS:** Armed Combat: Blades (Longsword)  
+8, Armed Combat: Polearms (Lance) +8, Climb  
+2, Debate (Parley) +8, Healing (Treat Wounds)  
+6, Inquire (Converse) +8, Insight +8, Inspire +10,  
Intimidate (Majesty) +8, Language: Adúnaic +4,  
Language: Black Speech +2, Language: Orkish  
(Mordor dialect) +2, Language: Quenya +4,  
Language: Sindarin +4, Language: Westron +8,  
Lore: Group (The Knights of Dol Amroth) +6,  
Lore: History (Dol Amroth, Gondor) +6, Lore:  
Race (Men) +6, Lore: Realm (Dol Amroth,  
Gondor) +6, Observe (Spot) +6, Perform (Sing,  
Tell Stories) +4, Persuade (Oratory) +8, Ranged  
Combat: Bows (Longbow) +2, Ride (Horse) +8,  
Run +2, Sea-craft (Sailing) +8, Search +4, Siege-  
craft (Defence, Unit Leadership) +8, Survival  
(Ocean) +2, Swim +4, Track (Horse) +4,  
Weather-sense +4

**EDGES:** Ally 7 (Denethor II, Faramir, and other  
Lords of Gondor), Bold, Command 3 (leader of the  
forces of Dol Amroth), Dodge, Fair, Faithful  
(Gondor), Fell-handed 3 (+1 vs. all foes), Hoard 5

(Dol Amroth and all its treasures), Honour's  
Insight, Indomitable, Keen-eyed, Lion-hearted,  
Rank 3 (Prince of Dol Amroth), Resolute, Strong-  
willed, Valiant, Valour, Warrior's Heart, Warwise,  
Wise 2

**FLAWS:** Duty (to rule Dol Amroth properly),  
Enemies (forces of Mordor), Fealty (the Steward of  
Gondor, later to Aragorn as the King of the  
Reunited Kingdom)

**HEALTH:** 12

**COURAGE:** 6

**RENOWN:** 13

**GEAR:** Dol Amroth and all its treasures, master-  
work longsword (2d6+6 damage, +2 parry bonus,  
+2 Inspire bonus for soldiers and knights of Dol  
Amroth), lance, large shield, masterwork chain mail  
hauberk with plates and helm (10 damage  
absorption, -1 Nimbleness test penalty), warhorse

\*: Favoured attribute or reaction

## IN THE NOVELS

Born in TA 2955, Imrahil was crowned the 22<sup>nd</sup>  
Prince of Dol Amroth in TA 3010, a hereditary title  
given to the Gondorian lord who ruled the land of  
Belfalas from that fief's capital city of Dol Amroth.  
His line descended, unbroken, from Imrazor the  
Númenorean who wed the elf-maiden Mithrellas.  
Mithrellas was a Silvan Elf who, along with her lady  
Nimrodel, had fled from the land of Lórien after the  
awakening of the Balrog of Moria in the latter part  
of the second millennia of the Third Age and had  
become lost in the woods of Belfalas on a quest to  
find the Elf havens of Edhellond. During her time  
with Imrazor she bore him a son, Galador, as well as  
a daughter, Gilmith. According to the legends of the  
realm, Mithrellas departed not long after the birth of  
her children, finally crossing over the Sea to be with  
her Elven kin.

In TA 2004 Galador was granted the lands of  
Belfalas, as well as the title of Prince of Dol Amroth,  
by the then-king of Gondor, Eärnil II. Galador and  
his line remained unbroken throughout the  
remaining recorded history of Middle-earth and  
were always faithful and true to Gondor, despite the  
lack of a Gondorian king from TA 2050 until the  
crowning of King Elessar in TA 3019.

Imrahil's ties with Gondor (and Minas Tirith, in  
particular) go deeper than that of sworn allegiance.  
In TA 2976, the heir to the Steward of Gondor,

Denethor II, wed the sister of Imrahil, Finduilas. Though she died young, she managed to bear Denethor two children, Boromir and Faramir. Both nephews were quite dear to Imrahil, though perhaps Faramir more so, as in him Imrahil saw represented the better parts of his family's heritage. Given his familial relationship with Denethor, and his position as a high-ranking noble lord of Gondor, Imrahil became a close confidant and occasional advisor of Denethor, and perhaps even a friend, at least until Denethor fell into despair and later, madness, following his prolonged exposure to the devices of Sauron through the *palantir* housed in the White Tower of Minas Tirith.

Imrahil, too, had children of his own, though his wife is unrecorded. Of his three sons, Elphir succeeded his father as the 23<sup>rd</sup> Prince of Dol Amroth in FA 34, following Imrahil's death at the age of 99. His other two sons, Erchirion and Amrothos, held prominent roles in the affairs of not only Dol Amroth, but of Gondor and Rohan as well, as their sister Lothíriel wed King Éomer of Rohan in FA 1.

While Imrahil is not featured prominently in *The Lord of the Rings*, he does play several important roles. First, as the Lord of Dol Amroth, he and his force of 700 men-at-arms, as well as his company of knights, the renowned Knights of Dol Amroth, provided not only significant military support for the forces of Minas Tirith (and later the forces of the West for the march to Mordor), but also a significant boost to the morale of the people of Minas Tirith in one of their darkest hours. Imrahil's presence on the field of battle bolstered the resolve of the forces of Gondor, as he took to the field of battle numerous times during the Battle of the Pelennor Fields (where he secured the safety of the Lady Éowyn following her battle with the Witch-king) as well as the battle outside the Morannon, the Black Gate of Mordor.

Additionally, Imrahil served as one of the Captains of the West, a war-wise body that governed the forces of Gondor, Rohan, and their allies during the War of the Ring, and assisted and advised Aragorn as he led the marshaled forces of the West against the forces of Sauron in the final days of the Third Age.

Finally, it was Imrahil who briefly took up the mantle of Steward of Gondor when Denethor II succumbed to madness and took his own life, and nearly the life of his son Faramir, who was near

death from wounds sustained in battle. Through Imrahil, Gondor was assured not only of strong, steady leadership during the dark days of his short tenure as Steward, but also that, short of the Lord of the Rings himself coming to bring destruction to Minas Tirith, the Stewards would continue to protect and govern the citizens of Gondor, until the eventual return of the King.

Imrahil was also known as "the fair" because he bore the signs of his Dúnadan and Elven ancestries, a trait carried by all those who would be called heirs of Galador. He was tall, with black hair and striking sea-gray eyes, behind which a keen wisdom not unlike the Númenorean lords of old shone through. Imrahil favored the dress of a noble of Gondor (and befitting his high station), and was fond of his fiefdom's colors of blue and white. When the need arose, Imrahil would don his gleaming armour, complete with a tabard set with the ship and swan symbol of Dol Amroth, and a high helm, not unlike the winged Númenorean-style helms worn by the Citadel-guard of Minas Tirith.



## IN THE GAME

As a Prince of Dol Amroth, Imrahil spent the majority of his life living in his capital city of Dol Amroth. In the years prior to his coronation, however, there are numerous possibilities for Imrahil. Given Dol Amroth's location as a prominent port city, it is possible that Imrahil spent time as a sailor (most probably serving in the Navy of Gondor), as well as travelling about the lands of Gondor. In chronicles prior to the War of the Ring (set perhaps between TA 2975 and TA 3010), Imrahil could be encountered travelling the lands of Gondor, either as a wandering knight in search of adventure, on a journey to Minas Tirith to visit his family there, or possibly consulting with the Steward Denethor (following his ascension to Steward in TA 2984).

Following his coronation as the 22<sup>nd</sup> Prince of Dol Amroth, Imrahil would most likely be encountered in his capital city. At this stage of his life, he would make for an excellent patron for characters, particularly characters who aspire to knighthood, or lead chivalrous or noble lifestyles.

Following the War of the Ring, Imrahil left the matters of battle and war to his children, and focused on assisting Elessar with the restoration of the Reunited Kingdom. This role sees Imrahil often travelling between Minas Tirith and Dol Amroth, as well as to Rohan (to see his daughter and grandchild), and even to the Northern Kingdom of Arnor, where the King would eventually move his court for a significant period of time. Imrahil's heart, though, remained in Gondor, and it was there that he would primarily be found.

No matter when or where Imrahil is encountered, he would be courteous and chivalric, someone who would not hesitate to help a person in need, and someone who would not feel the need to hide his true nature or motivations. Throughout the course of his life, Imrahil makes for a valiant, true-hearted friend for those who oppose the enemies of Gondor, though it could be expected that his assistance or patronage, should it be requested or granted, might carry with it an obligation of a returned favor or some service in the future. However, Imrahil would not ask more from someone than they could feasibly give, or accomplish.

