Nurse Alyssa Ogawa

Attributes

Fitness 2 Coordination 2

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Dexterity +1

Intellect 3
Presence 2

Empathy +1 Willpower +1

Psi 0

Skills

First Aid (Human) 2 (3)

(Wound/Combat Trauma) (3)

Personal Equipment (Medical Tricorder) 2 (3)

Science, Medical (Nursing) 3 (4)

Science, Physical (Chemistry) 1 (2)

Shipboard Systems (Medical Systems) 2 (3)

Artistic Expression (Acting) 2 (3)

(Dance) (3)

(Singing) (3)

Athletics (Climbing) 2 (3)

(Swimming) (3)

Computer (Research) 1 (2)

Culture (Human) 2 (3)

(Japanese) (3)

Dodge 1

Gaming (Poker) 1 (3)

History (Federation) 1 (2)

(Human) (2)

Knowledge: Surgical Instruments 2

Language: Federation Standard 3

Law (Starfleet Regulations) 1 (2)

Planetary Survival (Mountain) 1 (2)

Science, Life (Anatomy) 1 (3)

(Biology) (2)

(Exobiology) (2)

Vehicle Operation (Shuttlecraft) 1 (2)

Weapon, Energy (Phaser) 1 (2)

World Knowledge (Earth) 1 (2)

Traits

Ally (Dr. Beverly Crusher) +2

Code of Honor (Hippocratic Oath) -2 Promotion (Lieutenant Junior Grade) +1 Romantic Attachment (Lt. Andrew Powell) -2

Courage: 5 Renown: 11

 Aggression
 +00/-00
 |00|

 Discipline
 +02/-01
 |03|

 Initiative
 +02/-00
 |02|

 Openness
 +02/-00
 |02|

 Skill
 +04/-00
 |04|

Wound Levels 02/02/02/02/02/02/0

Medical Technician Simon Tarses

Attributes

Fitness 2

Vitality +1

Coordination 2

Intellect 2

Presence 2

Willpower +1

Psi 0

Skills

First Aid (Human) 2 (3)

(Vulcan) (3)

(Wound/Combat Trauma) (3)

Personal Equipment (Medical Tricorder) 1 (2)

Science, Life (Anatomy) 1 (2)

(Microbiology) (2)

Shipboard Systems (Medical Systems) 1 (3)

Athletics (Climbing) 2 (3)

Computer (Simulation/Modeling) 1 (2)

Culture (Human) 2 (3)

(Vulcan) (3)

Dodge 1

Engineering, Systems (Medical) 1 (3)

History (Human) 1 (2)

(Mars Colonies) (2)

Language: Federation Standard 3

Law (Starfleet Regulations) 1 (2)

Personal Equip. (Low Pressure Suit) 1 (2)

(Air Mask/Rebreather) (2)

Science, Planetary (Oceanography) 1 (2)

Weapon, Energy (Phaser) 1 (2)

World Knowledge (Mars) 1 (2)

Traits

Dark Secrete (Romulan Heritage) -2

Pacifism (Cannot Kill) -1

Promotion (Crewman First Class) +2

Courage: 5 Renown: 10

Aggression	+00/-00	[00]
Discipline	+03/-00	[03]
Initiative	+00/-00	[00]
Openness	+00/-04	[04]
Skill	+03/-00	[03]

Wound Levels 03/03/03/03/03/03/0