

Starship Profile Sheet									
Name:					Profile:				
Type:									
Commissioned:									
Hull Data									
Structure:			Decks:		Propulsion Data				
Size:			Crew:						
Length/Height/Beam:									
Operational Data									
Atmosphere Capable:			Cargo:		Impulse				
Life Support:					Warp:				
Ops System:					Tactical Data				
Sensor Systems:					Beam:				
Separation:			Cloak:		Pen.:				
Shuttlebays:			Craft:		Missile				
Tractor Beams:					Pen.:				
Transporters:					Shields:				
Miscellaneous Data					Protection			Thresh	
Modifiers:									
Traits:									



Shield Strength			Sensors		Propulsion		Weapons	
	10	Full Strength	F	-1 helm maneuvers	F	-1 initiative	F	lock on loss
	9	Panel Short (1d6 stn)	E	-1 all maneuvers	E	-1 helm maneuvers	E	-1 tactical maneuver
	8		D	-1 initiative	D	-1 initiative	D	-1 penetration
	7	-1 Protection	C	-2 tactical maneuver	C	-2 helm maneuvers	C	no T2 maneuvers
	6		B	cannot execute lock on	B	-2 initiative	B	-2 tactical maneuver
	5	System Hit (NG115)	A	System Offline	A	Core Breach Imminent	A	System Offline
	4	-1 Threshold						
	3		Operations		Life Support		Shields	
	2	Bridge Hit (1d6 wnd)	F	-1 initiative	F	emergency lights: -1 phys. tests	F	-1 shield str.
	1	System Hit (NG115)	E	-1 command maneuver	E	Comp explode: TN10 stamina/stun 1d3 rds	E	-1 shield str.
	0	Shields Down Pro=5	D	-1 computer use tests	D	Comp explode: TN10 quick/1d6 wounds	D	-1 protection
			C	-2 initiative	C	Gravity offline: -2 phys	C	-1 threshold
			B	-2 all maneuvers	B	thin air: TN10sta/stn1d6	B	-2 protection
			A	System Offline: No Cloak	A	2d6 rnd to Abandon Ship	A	Shields Down

[illegible]