



CHARACTER NAME:

GRIMOIRE



SPELL SPECIALTIES:

WIZARDRY SPELLS

KNOWN	SPELL NAME	CASTING TIME	RANGE	DURATION	WEARINESS TN	COST†
<input type="radio"/>	Animal Messenger	2 min.	Touch	Special	5	1
<input type="radio"/>	Bane-spell	1 min.	Touch	1 min.*	10	2
<input type="radio"/>	Beast Speech	1	Self	1 min.*	5	1
<input type="radio"/>	Beast Summoning	2	Special	Special	8	1
<input type="radio"/>	Blade Preservation	5 min.	Touch	50 yrs.*	5	1
<input type="radio"/>	Blinking Flash	1	5 yds.*	Instant	10	1**
<input type="radio"/>	Break Binding	2	10 feet	Instant	8	1
<input type="radio"/>	Burning Sparks	1	10 feet	Instant	8	1
<input type="radio"/>	Calling	Special**	Special**	Special**	10	1
<input type="radio"/>	Change Hue	2	Self	10 min.*	8	1
<input type="radio"/>	Crafting-spell	5 min.	Touch	Special**	12	1
<input type="radio"/>	Create Light	1	Touch	20 min.*	5	1**
<input type="radio"/>	Display of Power	1	Self**	1 round	10	2
<input type="radio"/>	Enhance Food	1 min.	Touch	Special**	5	1
<input type="radio"/>	Evoke Awe	1	Special**	1 round*	10	1
<input type="radio"/>	Exclusion	10 min.	Touch	1 year*	12	2
<input type="radio"/>	Farsencing	5 min.	Special**	1 min.*	15	2
<input type="radio"/>	Farspeaking	2	1 mile*	Concentration	9	1
<input type="radio"/>	Fiery Missile	1	Special**	Special**	7	1
<input type="radio"/>	Finding and Returning	1 min.	Touch	1 month*	10	1
<input type="radio"/>	Fireshaping	1	1 foot*	Concentration	5**	1
<input type="radio"/>	Flame of Anor	2	20 feet*	Instant	10	2
<input type="radio"/>	Fog-raising	1 min.	50 feet*	Special**	8	1
<input type="radio"/>	Fog-weaving	2	20 feet*	1 min.*	9	1
<input type="radio"/>	Guarding-spell	1 min.	Touch	1 min.*	12	2
<input type="radio"/>	Healing-spell	1 min.	Touch	Special**	10	1
<input type="radio"/>	Imitation-spell	2	3 feet*	Concentration	8	1
<input type="radio"/>	Itildin-fire	1 min.	Touch	Special**	5	1
<input type="radio"/>	Kindle Fire	1	Touch	Special**	5	1
<input type="radio"/>	Lightning	2	5 feet*	Instant	12	1
<input type="radio"/>	Mastery of Shapes	1 min.	Self	1 hour*	10	2
<input type="radio"/>	Mind-speed	1 min.	1 foot*	Concentration	10	1
<input type="radio"/>	Misdirection	1 min.	Special**	1 hour*	12	2
<input type="radio"/>	Mist of Speed	1 hour	10 miles*	1 hour*	12	3
<input type="radio"/>	Naming	1 min.	Touch	Permanent	8	1
<input type="radio"/>	Opening-spell	2	Touch	Instant	7	1
<input type="radio"/>	Quench Fire	1	5 yds.*	Instant	Special**	1
<input type="radio"/>	Power of the Land	3 f/r	1 mile	Special**	12	3

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<input type="radio"/>	Rain-ward	1	Self	Concentration	5	1
<input type="radio"/>	Reading the Heart	1 min.	*10 feet	Instant	9	1
<input type="radio"/>	Resist Fear	1	Self	1 round*	8	1
<input type="radio"/>	Scribe Moon-letters	1 min.	per 10 letters	*Self	Permanent	7
<input type="radio"/>	Sense Power	1	*10 feet*	1 min.	5	1
<input type="radio"/>	Shatter	1	5 feet*	Instant	8	1
<input type="radio"/>	Shutting-spell	1 min.	Touch	1 hour*	8	1
<input type="radio"/>	Slumber	2	5 feet*	1 hour*	10	1
<input type="radio"/>	Smoke-weaving	1	1 foot*	Concentration	5	1
<input type="radio"/>	Spellbinding	1	5 feet*	Special**	10	1
<input type="radio"/>	Spoken Thoughts	2	Self	1 hour*	7	1
<input type="radio"/>	Springtime	1 min.	Special**	Concentration	12	1
<input type="radio"/>	Sundering	2	5 feet*	Instant	15	2
<input type="radio"/>	Transformation	2	1 foot*	Instant	15	3
<input type="radio"/>	Veil	1 min.	Self	1 hour*	10	1
<input type="radio"/>	Victory-spell	1 min.	Touch	1 min.*	12	2
<input type="radio"/>	Voice of Command	1	Special**	Special**	10	2
<input type="radio"/>	Voice of Suasion	1	Special**	1 min.*	10	1
<input type="radio"/>	Watershaping	1	50 feet*	Concentration	10	1
<input type="radio"/>	Wind-mastery	2	50 feet*	Special**	10	1
<input type="radio"/>	Wizard's Guise	1 min.	Self	1 hour*	8	1
<input type="radio"/>	Wizard's Hand	1	5 feet*	Instant	10	1
<input type="radio"/>	Word of Command	1	Special**	Special**	13 (Special**)	

SORCERY SPELLS

KNOWN	SPELL NAME	CASTING TIME	RANGE	DURATION	WEARINESS TN	COST†
<input type="radio"/>	Bladeshattering	1	10 yds.	Instant	8	1
<input type="radio"/>	Blast of Sorcery	2	10 yds.*	Instant	12	2
<input type="radio"/>	Command	2	10 yds.	1 hour*	15	3
<input type="radio"/>	Dumbness	1	10 feet*	1 min.*	8	1
<input type="radio"/>	Enslave Beast	2	5 feet*	1 day*	10	1
<input type="radio"/>	Evoke Fear	1	Special**	1 round*	10	1
<input type="radio"/>	Forgetfulness	2	5 feet*	1 week*	12	1
<input type="radio"/>	Holding-spell	2	10 feet*	1 round*	12	2
<input type="radio"/>	Ruin	2	Touch	1 round*	12	2
<input type="radio"/>	Shadow of Fear	2	*Special**	Special**	12	1
<input type="radio"/>	Shadow of Phantoms	1 min.	Special**	1 hour*	10	1
<input type="radio"/>	Velling Shadow	1 min.	100 feet*	1 hour*	12	2

* per point of Bearing

** see spell description

† number of spell picks