



Go·REE, VULCAN

Description and Notes

Native to the Vulcan desert wastelands, the go'ree was domesticated long before the rise of logic among the planets sapient species. They have been used as beasts of burden and—in Vulcans distant past—as war mounts. They can be found on most planets colonized primarily by Vulcan settlers.

Special/Unusual Skills

Go'Ree possess excellent olfactory senses, defined as the Excellent Chemoreception (+1) advantage.

Type: Warm-blooded mammal, grazer

Size: 1,600 kg; 2.5 m height

Form: Four legs, massive head, slim hindquarters, and thick coat of long hair.

Movement: 7 m (walk), 27 m (run)

Resistance: 16

Attributes

Fitness 2 (Strength +16)

Coordination 2 (Reaction -1)

Presence 4

Instinct 2 (Perception +1)

Psi 0

Weapons: Claws 2, Tail 2

Difficulty: Moderate (7), Moderate (6)

Damage: 2d6+2, 1d6+10