



SABER BEAST, CAMOR

Description and Notes

A solitary creature, seemingly descended from a predatory avian. The bones within the body cavity and vestigial limbs are hollow, the ears, nearly as large as the eyes have no outside structure. The muzzle covers three large pincers which form a beaklike structure when close, capable of crushing bone. They live in the many caves and caverns of Camor, feeding on small mammals.

Special/Unusual Skills

Saber beasts possess exceptional hearing, defined as the excellent hearing (+2) advantage.

Type: Warm-blooded mammal, pouncing hunter

Size: 93.8 kg; 0.9 m length

Form: Six legs (two vestigial), short tail, large ear holes, two eyes, and hairless.

Movement: 3 m (walk), 15 m (run)

Resistance: 4

Attributes

Fitness 3 (Vitality +1)

Coordination 3 (Reaction +2)

Presence 3

Instinct 1 (Ferocity +1)

Psi 0

Weapons: Claws 3, Pincers 2

Difficulty: Moderate (6), Moderate (7)

Damage: 2d6+6, 1d6