

Tauntaun, Andorian

Description and Notes

Domesticated over a millennia ago, Andorians have used them as beasts of burden and war mounts ever since. Well suited to their frigid environment, Tauntauns in the wild survive off moss and fungi that grow beneath the frost layer. Hardy, but ill-natured creatures, often spitting and gurgling in protest. Some find their oily pelts odor to be offensive. Tauntauns are marsupials, and their mating and social habits are surprisingly similar to that of the Terran kangaroo.

Special/Unusual Skills

None.

Type: Warm-blooded mammal, grazer

Size: 90 kg; 1.8 m height

Form: Two legs, two arms, tail, small

ears, and furry coat.

Movement: 5 m (walk), 21 m (run)

Resistance: 4

Attributes

Fitness 3 (Vitality +1)

Coordination 2

Presence 2 (Empathy -1) (Willpower +1)

Instinct 2 (Perception +2)

Psi 0

Weapons: Claws 2 (3 for feet), Horns 2

Difficulty: Moderate (7) for both

Damage: 2d6+3, 1d6+3+(1 per 10 m)