

## Wolf, Terran

## **Description and Notes**

A territorial predator with a highly developed social order. They live in packs of ten to thirty-five members. A wolfs diet consists of anything from small rodents to large mammals. Avoiding humanoids when possible, they will attack if feeling threatened.

## Special/Unusual Skills

Wolves possess excellent hearing, defined by the excellent hearing (+2) advantage.

Type: Warm-blooded mammal, chasing

hunter

**Size:** 40.8 kg; 1.2 m length

Form: Four legs, tail, strong body, large

ears, and furry coat.

Movement: 5 m (walk), 20 m (run)

Resistance: 2

## **Attributes**

Fitness 3 (Strength -2) (Vitality +1)

Coordination 3

Presence 3 (Willpower +1)

Instinct 3 (Ferocity +2)

Psi 0

Weapons: Teeth 2 Difficulty: Moderate (6)

**Damage:** 2d6+2