

Character Creation Step 1: Templates

Andorian

Hailing from the frigid planet Andoria, the blue-skinned Andorians have showy white hair and antennae. Passionate, and often warlike, they channel their aggressiveness into ritualized duels and other activities.

Attributes

Fitness	3 [6]	Presence	2 [5]
Strength		Willpower	
Vitality	+1	Empathy	
Coordination	2 [5]	Psi	0 [5]
Dexterity		Range	
Reaction		Focus	
Intellect	2 [5]		
Logic	-1		
Perception	+1		

Advantages

Excellent Hearing (due to antennae) +2
High Pain Threshold +2

Disadvantages

Skills

Culture (Andorian) 2 (3)
History (Andorian) 1 (2)
Language—Andorian 2
Primitive Weaponry (Chaka) 2 (3)
Science, Any (choose specialization) 1 (2)
World Knowledge (Andoria) 1 (2)



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Axanari

The Axanari are tall humanoids—the average Axanari is about two meters tall, but quite a few are even taller. Their brownish skins are covered with dust-like white secretions which help protect them from radiation; Axanari hair comes in a rainbow of colors. They are known for their stubbornness and impulsiveness, but also for their keen senses and deductive abilities.

Attributes

Fitness	3 [6]	Presence	2 [5]
Strength		Willpower	+1
Vitality		Empathy	-1
Coordination	2 [5]	Psi	0 [5]
Dexterity		Range	
Reaction		Focus	
Intellect	2 [5]		
Logic	-1		
Perception	+2		

Advantages

Excellent Chemoreception +1
Excellent Hearing +2
Excellent Sight +2
Pattern Recognition +3
Radiation Resistance +1

Disadvantages

Impulsive -1

Skills

Athletics (choose specialization) 1 (2)
Culture (Axanari) 2 (3)
History (Axanari) 1 (2)
Language—Axanari 2
Science, Any (choose specialization) 1 (2)
World Knowledge (Axanar) 1 (2)



Character Creation Step 1: Templates

Centauran

The natives of Alpha Centauri appear virtually identical to Humans, and are often mistaken for them, though the placement of their internal organs differs significantly. A highly spiritual people, their holistic approach makes them excellent scientists and artists.

Attributes

Fitness	2 [5]	Presence	2 [5]
Strength		Willpower	
Vitality		Empathy	+1
Coordination	2 [5]	Psi	0 [5]
Dexterity		Range	
Reaction		Focus	
Intellect	2 [5]		
Logic	+1		
Perception			

Advantages

Sexy +2

Disadvantages

Skills

Artistic Expression (choose specialization 2 (3)

Culture (Centauran) 2 (3)

History (Centauran) 1 (2)

Language—Centauran 2

Science, Any (choose specialization) 1 (2)

World Knowledge (Alpha Centauri) 1 (2)



Character Creation Step 1: Templates

Human

Humans come from Earth or one of the many Earth colony worlds in Federation space.

Transcending their warlike natures, they founded an ideal society and ventured out into space to explore the unknown, and helped to found the United Federation of Planets.

Attributes

Fitness	2 [5]	Presence	2 [5]
Strength		Willpower	+1
Vitality		Empathy	
Coordination	2 [5]	Psi	0 [5]
Dexterity		Range	
Reaction		Focus	
Intellect	2 [5]		
Logic			
Perception			

Advantages

2 extra Courage Points

Disadvantages

Skills

Athletics (choose specialization) 2 (3)

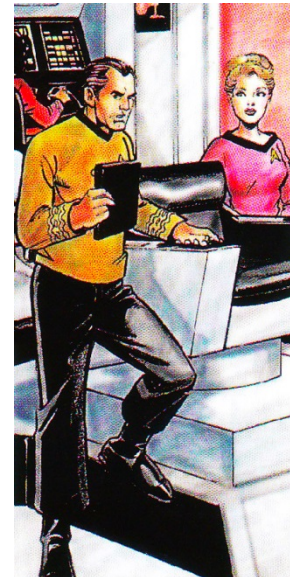
Culture (Human) 2 (3)

History (Human) 1 (2)

Language—Federation Standard 2

Science, Any (choose specialization) 1 (2)

World Knowledge (Earth or other homeworld) 1 (2)



Character Creation Step 1: Templates

Tellarite

Stocky, with vaguely porcine features and often unkempt-looking shocks of hair, Tellarites are renowned for their love of engineering and argument. A Tellarite will debate simply for the enjoyment it gives him (though they do not, as a rule, question the orders of their commanding officers). They make excellent engineers and scientists.

Attributes

Fitness	3 [6]	Presence	2 [5]
Strength		Willpower	
Vitality		Empathy	-1
Coordination	2 [5]	Psi	0 [5]
Dexterity		Range	
Reaction	+1	Focus	
Intellect	2 [5]		
Logic			
Perception			

Advantages

Night Vision +2

Disadvantages

Argumentative -1

Skills

Culture (Tellarite) 2 (3)

Engineering, Any (choose two specializations) 2 (3)

History (Tellarite) 1 (2)

Language—Tellarite 2

Persuasion (Debate) 2 (3)

World Knowledge (Tellar) 1 (2)



Character Creation Step 1: Templates

Tiburonian

Natives of Tiburon, Tiburonians are known for their sensual natures, technological acumen, and dislike of tyranny and intolerance. They are characterized by their large, elaborately shaped ears and a row of tiny bony protrusions running across the center of the top of the head and down the front of the necks.

Attributes

Fitness	2 [5]	Presence	2 [5]
Strength		Willpower	
Vitality		Empathy	+1
Coordination	2 [5]	Psi	0 [5]
Dexterity		Range	
Reaction		Focus	
Intellect	2 [5]		
Logic			
Perception			

Advantages

Curious +1

Disadvantages

Hedonist -1

Skills

Athletics (choose specialization) 2 (3)

Culture (Tiburonian) 2 (3)

Engineering, Any (choose specialization) 1 (2)

Gaming (choose specialization) 1 (2)

History (Tiburonian) 1 (2)

Language—Tiburonian 2

Science, Any (choose specialization) 1 (2)

World Knowledge (Tiburon) 1 (2)



Character Creation Step 1: Templates

Vulcan

Known throughout the Federation (and beyond) for their logic and emotionlessness, the Vulcans are a pillar of the Federation. Most Vulcans exhibit some form of telepathic ability, though they are better known for their curious natures and scientific achievements. Vulcans serve in an increasing variety of postings in Starfleet—from science to security.

Attributes

Fitness	2 [6]	Presence	2 [5]
Strength	+1	Willpower	
Vitality		Empathy	-1
Coordination	2 [5]	Psi	1 [6]
Dexterity		Range	-1
Reaction		Focus	
Intellect	2 [6]		
Logic	+1		
Perception			

Advantages

Curious +1

Disadvantages

Code of Honor (Vulcan) -3

Hides Emotions -2

Skills

Culture (Vulcan) 2 (3)

History (Vulcan) 1 (2)

Language—Vulcan 2

Mind Meld 2

Science, Any (choose specialization) 1 (2)

Unarmed Combat (Nerve Pinch) 2 (3)

World Knowledge (Vulcan) 1 (2)

